

stacey . chomiak

animation : illustration : design

BA in animation : Diploma in graphic design

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Demo Reel Breakdown

Sequence	Title	Technique/Tool	Artistic Responsibilities
Shot 1	2D Classical Animation - "The Celestial Ox" [2008]	Pencil/Traditional, Flipbook, After Effects & Premiere	I animated the scene from storyboard, to rough, to clean-up & colour; as well as the post for the final animation. I also did the character design for the emperor.
Shot 2	2D Classical Animation - "The Celestial Ox" [2008]	Pencil/Traditional, Flipbook, After Effects & Premiere	I animated the scene from storyboard, to rough, to clean-up & colour; as well as the post for the final animation. I also did the character design for the emperor.
Shot 3	2D Classical Animation - "The Celestial Ox" [2008]	Pencil/Traditional, Flipbook, After Effects & Premiere	I animated the scene from storyboard, to rough, to clean-up & colour; as well as the post for the final animation.
Shot 4	2D Character Animation - "Tah-Dah" [2009]	Flash, Photoshop, After Effects & Premiere	I animated the scene from storyboard, to rough, to clean-up & colour; as well as the post for the final animation. I also designed the characters, backgrounds, fx & props.
Shot 5	2D Character Animation - "Tah-Dah" [2009]	Flash, Photoshop, After Effects & Premiere	I animated the scene from storyboard, to rough, to clean-up & colour; as well as the post for the final animation. I also designed the characters, backgrounds, fx & props.
Shot 6	2D Character Animation - "Tah-Dah" [2009]	Flash, Photoshop, After Effects & Premiere	I animated the scene from storyboard, to rough, to clean-up & colour; as well as the post for the final animation. I also designed the characters, backgrounds, fx & props.
Shot 7	2D Character Animation - "Tah-Dah" [2009]	Flash, Photoshop, After Effects & Premiere	I animated the scene from storyboard, to rough, to clean-up & colour; as well as the post for the final animation. I also designed the characters, backgrounds, fx & props.
Shot 8	2D Character Animation - "Tah-Dah" [2009]	Flash, Photoshop, After Effects & Premiere	I animated the scene from storyboard, to rough, to clean-up & colour; as well as the post for the final animation. I also designed the characters, backgrounds, fx & props.

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Demo Reel Breakdown *continued*

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Sequence	Title	Technique/Tool	Artistic Responsibilities
Shot 9	2D Classical Animation - audio from "Napoleon Dynamite" [2004]	Pencil/Traditional, Flipbook	I animated the rough animation. Background & character designs also mine.
Shot 10	3D Character Animation - audio from "Elf" [2003]	Maya	I animated the scene using a character already modeled and rigged. I rendered the scene.
Shot 11	2D Classical Animation	Flash	I animated the scene from storyboard, to rough, to clean-up & colour; I also designed the backgrounds & characters.
Shot 12	2D Character Animation - "Tah-Dah" [2009]	Flash, Photoshop, After Effects & Premiere	I animated the scene from storyboard, to rough, to clean-up & colour; as well as the post for the final animation. I also designed the characters, backgrounds, fx & props.
Shot 13	2D Character Animation - "Tah-Dah" [2009]	Flash, Photoshop, After Effects & Premiere	I animated the scene from storyboard, to rough, to clean-up & colour; as well as the post for the final animation. I also designed the characters, backgrounds, fx & props.